

Johan Manuel

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I'm a Software Engineer living in Czechia, passionate about low-level software development, looking for a new challenge after a gap year in Japan.

SKILLS

PROGRAMMING

C • C++ • Python
x86 Asm • Kotlin • C#
Java • Bash • Matlab

SOFTWARE

Linux • Bash/CLI • Git
Gdb • Godot Engine • Unity
Reverse engineering • Arduino
Solidworks • OnShape • L^AT_EX

LANGUAGES

English: C1 level, TOEIC: 990/990
Czech: B1+ level

MISC

COURSES

Systems Programming & Networks
Embedded Systems
Web Technologies
Internet of Things
Smart Systems
Android Development
Optimization

HOBBIES

Long distance hiking
Cinema
OS Development
Chess

LINKS

Github:// 29jm
LinkedIn:// Johan Manuel

WORK EXPERIENCE

JAPAN CAREER BREAK | CONTRACT AND FREELANCE WORK

September 2023 - August 2024 | Remote/Tokyo

- BoostDraft, Tokyo-based legal startup
 - Worked on a law-oriented IDE for attorneys and paralegals.
 - Feature development and bug fixes in C# and WPF to reach a project milestone.
- DataAnnotation, related to SurgeAI: improving Gemini, Claude models' programming abilities on C and C++ aspects, data analysis in Python.

HONEYWELL | SOFTWARE ENGINEER II

November 2021 - July 2023 | Brno, Czech Republic

- Finalized development of two DO-178C certified embedded pressure-sensing units, CPxD-5, and ADM-3:
 - Feature design and development in C,
 - Testing of low and system-level requirements,
- Designed a GPS-aided software navigation C++ library.

SOPRA STERIA | SOFTWARE ENGINEERING INTERN

April 2021 - September 2021 | Lille, France

- Design and development of a Continuous Integration dashboard for the applications developed in Sopra Steria's transport department, in Kotlin, using *Test Driven Development* methods,
- Helped develop and maintain a backend data source application in Java, using the Hibernate and Spring Data frameworks.

SNCF - FRENCH RAILWAYS | FINAL YEAR PROJECT

September 2020 - March 2021 | Centrale Lille, France

- Developed predictive maintenance solutions to detect faults in train pantographs, using OpenCV and machine learning models.

HOBBY OS DEVELOPMENT | OPEN SOURCE WORK

September 2019 - Present | Centrale Lille, France

- Developed in C and assembly, from scratch, for the x86 architecture,
- Was my choice of personal challenge during my second year at Centrale.

EDUCATION

ENGINEERING SCHOOL | CENTRALE LILLE

September 2018 - September 2021, Lille, France

Software development oriented curriculum in one of France's top 10 engineering school. Majored in embedded systems and control theory.

BSC IN MATHEMATICS | UNIVERSITY OF LILLE

September 2018 - June 2019, Lille, France

Opted to get this degree in parallel of my engineering studies.

ADVANCED UNDERGRADUATE STUDIES | SAINTE-ANNE

2016 - 2018, Brest, France

Intensive training in mathematics, physics and engineering sciences.